Lvds Serdes Transmitter Receiver Ip Cores User Guide

This comprehensive textbook on the field programmable gate array (FPGA) covers its history, fundamental knowledge, architectures, device technologies, computer-aided design technologies, design tools, examples of application, and future trends. Programmable logic devices represented by FPGAs have been rapidly developed in recent years and have become key electronic devices used in most IT products. This book provides both complete introductions suitable for students and beginners, and high-level techniques useful for engineers and researchers in this field. Differently developed from usual integrated circuits, the FPGA has unique structures, design methodologies, and application techniques. Allowing programming by users, the device can dramatically reduce the rising cost of development in advanced semiconductor chips. The FPGA is now driving the most advanced semiconductor processes and is an all-in-one platform combining memory, CPUs, and various peripheral interfaces. This book introduces the FPGA from various aspects for readers of different levels. Novice learners can acquire a fundamental knowledge of the FPGA, including its history, from Chapter 1; the first half of Chapter 2; and Chapter 4. Professionals who are already familiar with the device will gain a deeper understanding of the structures and design methodologies from Chapters 3 and 5. Chapters 6–8 also provide advanced techniques and cutting-edge applications and trends useful for professionals. Although the first

parts are mainly suitable for students, the advanced sections of the book will be valuable for professionals in acquiring an in-depth understanding of the FPGA to maximize the performance of the device.

Embedded Systems Design with Platform FPGAs introduces professional engineers and students alike to system development using Platform FPGAs. The focus is on embedded systems but it also serves as a general guide to building custom computing systems. The text describes the fundamental technology in terms of hardware, software, and a set of principles to guide the development of Platform FPGA systems. The goal is to show how to systematically and creatively apply these principles to the construction of application-specific embedded system architectures. There is a strong focus on using free and open source software to increase productivity. Each chapter is organized into two parts. The white pages describe concepts, principles, and general knowledge. The gray pages provide a technical rendition of the main issues of the chapter and show the concepts applied in practice. This includes step-by-step details for a specific development board and tool chain so that the reader can carry out the same steps on their own. Rather than try to demonstrate the concepts on a broad set of tools and boards, the text uses a single set of tools (Xilinx Platform Studio, Linux, and GNU) throughout and uses a single developer board (Xilinx ML-510) for the examples. Explains how to use the Platform FPGA to meet complex design requirements and improve product performance Presents both fundamental concepts together with

pragmatic, step-by-step instructions for building a system on a Platform FPGA Includes detailed case studies, extended real-world examples, and lab exercises
In the world of optical data communications this book will be an absolute must-read. It focuses on optical communications for short and very short distance applications and discusses the monolithic integration of optical receivers with processing elements in standard CMOS technologies. What's more, it provides the reader with the necessary background knowledge to fully understand the trade-offs in short-distance communication receiver design and presents the key issues to be addressed in the development of such receivers in CMOS technologies. Moreover, novel design approaches are presented.
Surveys the electrical and layout perspectives of System-in-Package, the system integration technology that has emerged as a required technology to reduce the system board space and height in addition to the overall time-to-market and design cost of consumer electronics products such as those of cell phones, audio/video players and digital cameras.
Revised edition of: FPGA-based implementation of signal processing systems / Roger Woods ... [et al.]. 2008.
Solid State Drives (SSDs) are gaining momentum in enterprise and client applications, replacing Hard Disk Drives (HDDs) by offering higher performance and lower power. In the enterprise, developers of data center server and storage systems have seen CPU

performance growing exponentially for the past two decades, while HDD performance has improved linearly for the same period. Additionally, multi-core CPU designs and virtualization have increased randomness of storage I/Os. These trends have shifted performance bottlenecks to enterprise storage systems. Business critical applications such as online transaction processing, financial data processing and database mining are increasingly limited by storage performance. In client applications, small mobile platforms are leaving little room for batteries while demanding long life out of them. Therefore, reducing both idle and active power consumption has become critical. Additionally, client storage systems are in need of significant performance improvement as well as supporting small robust form factors. Ultimately, client systems are optimizing for best performance/power ratio as well as performance/cost ratio. SSDs promise to address both enterprise and client storage requirements by drastically improving performance while at the same time reducing power. Inside Solid State Drives walks the reader through all the main topics related to SSDs: from NAND Flash to memory controller (hardware and software), from I/O interfaces (PCIe/SAS/SATA) to reliability, from error correction codes (BCH and LDPC) to encryption, from Flash signal processing to hybrid storage. We hope you enjoy this tour inside Solid State Drives. The GOES-R Series: A New Generation of Geostationary Environmental Satellites introduces the reader to the most significant advance in weather technology in a generation. The world's new constellation of geostationary operational environmental

satellites (GOES) are in the midst of a drastic revolution with their greatly improved capabilities that provide orders of magnitude improvements in spatial, temporal and spectral resolution. Never before have routine observations been possible over such a wide area. Imagine satellite images over the full disk every 10 or 15 minutes and monitoring of severe storms, cyclones, fires and volcanic eruptions on the scale of minutes. Introduces the GOES-R Series, with chapters on each of its new products Provides an overview of how to read new satellite images Includes full-color images and online animations that demonstrate the power of this new technology

This leading-edge circuit design resource offers the knowledge needed to quickly pinpoint transmission problems that can compromise circuit design. Discusses both design and debug issues at gigabit per second data rates.

Covering past, present and future transport networks using three layered planes written by experts in the field. Targeted at both practitioners and academics as a single source to get an understanding of how transport networks are built and operated Explains technologies enabling the next generation transport networks

The 6th IAA Symposium on Small Satellites for Earth Observation, initiated by the International Academy of Astronautics (IAA), was again hosted by DLR, the German Aerospace Center. The participation of scientists, engineers, and managers from 24 countries reflected the high interest in the use of small

satellites for dedicated missions applied to Earth observation. The contributions showed that dedicated Earth observation missions cover a wide range of very different tasks.

This volume brings together contributions representing the state-of-the-art in new multimedia and future technology information research, currently a major topic in computer science and electronic engineering. Researchers aim to interoperate multimedia frameworks, transforming the way people work and interact with multimedia data. This book covers future information technology topics including digital and multimedia convergence, ubiquitous and pervasive computing, intelligent computing and applications, embedded systems, mobile and wireless communications, bio-inspired computing, grid and cloud computing, semantic web, human-centric computing and social networks, adaptive and context-aware computing, security and trust computing and related areas. Representing the combined proceedings of the 9th International Conference on Multimedia and Ubiquitous Engineering (MUE-15) and the 10th International Conference on Future Information Technology (Future Tech 2015), this book aims to provide a complete coverage of the areas outlined and to bring together researchers from academic and industry and other practitioners to share their research ideas, challenges and solutions.

This book helps readers to implement their designs on Xilinx® FPGAs. The authors demonstrate how to get the greatest impact from using the Vivado® Design Suite, which delivers a SoC-strength, IP-centric and system-centric, next generation development environment that has been built from the ground up to address the productivity bottlenecks in system-level integration and implementation. This book is a hands-on guide for both users who are new to FPGA designs, as well as those currently using the legacy Xilinx tool set (ISE) but are now moving to Vivado. Throughout the presentation, the authors focus on key concepts, major mechanisms for design entry, and methods to realize the most efficient implementation of the target design, with the least number of iterations.

Digital Design: An Embedded Systems Approach Using Verilog provides a foundation in digital design for students in computer engineering, electrical engineering and computer science courses. It takes an up-to-date and modern approach of presenting digital logic design as an activity in a larger systems design context. Rather than focus on aspects of digital design that have little relevance in a realistic design context, this book concentrates on modern and evolving knowledge and design skills. Hardware description language (HDL)-based design and verification is emphasized--Verilog examples are used

extensively throughout. By treating digital logic as part of embedded systems design, this book provides an understanding of the hardware needed in the analysis and design of systems comprising both hardware and software components. Includes a Web site with links to vendor tools, labs and tutorials. Presents digital logic design as an activity in a larger systems design context Features extensive use of Verilog examples to demonstrate HDL (hardware description language) usage at the abstract behavioural level and register transfer level, as well as for low-level verification and verification environments Includes worked examples throughout to enhance the reader's understanding and retention of the material Companion Web site includes links to tools for FPGA design from Synplicity, Mentor Graphics, and Xilinx, Verilog source code for all the examples in the book, lecture slides, laboratory projects, and solutions to exercises

Develop the software and hardware you never think about. We're talking about the nitty-gritty behind the buttons on your microwave, inside your thermostat, inside the keyboard used to type this description, and even running the monitor on which you are reading it now. Such stuff is termed embedded systems, and this book shows how to design and develop embedded systems at a professional level. Because yes, many people quietly make a successful career doing just

that. Building embedded systems can be both fun and intimidating. Putting together an embedded system requires skill sets from multiple engineering disciplines, from software and hardware in particular. Building Embedded Systems is a book about helping you do things in the right way from the beginning of your first project: Programmers who know software will learn what they need to know about hardware. Engineers with hardware knowledge likewise will learn about the software side. Whatever your background is, Building Embedded Systems is the perfect book to fill in any knowledge gaps and get you started in a career programming for everyday devices. Author Changyi Gu brings more than fifteen years of experience in working his way up the ladder in the field of embedded systems. He brings knowledge of numerous approaches to embedded systems design, including the System on Programmable Chips (SOPC) approach that is currently growing to dominate the field. His knowledge and experience make Building Embedded Systems an excellent book for anyone wanting to enter the field, or even just to do some embedded programming as a side project. What You Will Learn Program embedded systems at the hardware level Learn current industry practices in firmware development Develop practical knowledge of embedded hardware options Create tight integration between software and hardware Practice a work flow leading to successful outcomes Build

from transistor level to the system level Make sound choices between performance and cost Who This Book Is For Embedded-system engineers and intermediate electronics enthusiasts who are seeking tighter integration between software and hardware. Those who favor the System on a Programmable Chip (SOPC) approach will in particular benefit from this book. Students in both Electrical Engineering and Computer Science can also benefit from this book and the real-life industry practice it provides.

This book describes the most frequently used high-speed serial buses in embedded systems, especially those used by FPGAs. These buses employ SerDes, JESD204, SRIO, PCIE, Aurora and SATA protocols for chip-to-chip and board-to-board communication, and CPCIE, VPX, FC and Infiniband protocols for inter-chassis communication. For each type, the book provides the bus history and version info, while also assessing its advantages and limitations. Furthermore, it offers a detailed guide to implementing these buses in FPGA design, from the physical layer and link synchronization to the frame format and application command. Given its scope, the book offers a valuable resource for researchers, R&D engineers and graduate students in computer science or electronics who wish to learn the protocol principles, structures and applications of high-speed serial buses.

This volume contains select papers presented during the 1st International Conference on Small Satellites, discussing the latest research and developments relating to small

satellite technology. The papers cover various issues relating to design and engineering, ranging from the control, mechanical and thermal systems to the sensors, antennas and RF systems used. The volume will be of interest to scientists and engineers working on or utilizing satellite and space technologies.
The Basics of Computer Arithmetic Made Enjoyable and Accessible-with a Special Program Included for Hands-on Learning "The combination of this book and its associated virtual computer is fantastic! Experience over the last fifty years has shown me that there's only one way to truly understand how computers work; and that is to learn one computer and its instruction set-no matter how simple or primitive-from the ground up. Once you fully comprehend how that simple computer functions, you can easily extrapolate to more complex machines." -Fred Hudson, retired engineer/scientist "This book-along with the virtual DIY Calculator-is an incredibly useful teaching and learning tool. The interesting trivia nuggets keep you turning the pages to see what's next. Students will have so much fun reading the text and performing the labs that they won't even realize they are learning." -Michael Haghighi, Chairperson of the Business and Computer Information Systems Division, Calhoun Community College, Alabama "At last, a book that presents an innovative approach to the teaching of computer architecture. Written with authority and verve, witty, superbly illustrated, and enhanced with many laboratory exercises, this book is a must for students and teachers alike." -Dr. Albert Koelmans, Lecturer in Computer Engineering, University of Newcastle upon

Tyne, UK, and the 2003 recipient of the EASIT-Eng. Gold Award for Innovative Teaching in Computer Engineering Packed with nuggets of information and tidbits of trivia, How Computers Do Math provides an incredibly fun and interesting introduction to the way in which computers perform their magic in general and math in particular. The accompanying CD-ROM contains a virtual computer/calculator called the DIY Calculator, and the book's step-by-step interactive laboratories guide you in the creation of a simple program to run on your DIY Calculator. How Computers Do Math can be enjoyed by non-technical individuals; students of computer science, electronics engineering, and mathematics; and even practicing engineers. All of the illustrations and interactive laboratories featured in the book are provided on the CD-ROM for use by high school, college, and university educators as lecture notes and handouts. For online resources and more information please visit the author's website at www.DIYCalculator.com.

This book provides readers with a broad overview of integrated circuits, also generally referred to as micro-electronics. The presentation is designed to be accessible to readers with limited, technical knowledge and coverage includes key aspects of integrated circuit design, implementation, fabrication and application. The author complements his discussion with a large number of diagrams and photographs, in order to reinforce the explanations. The book is divided into two parts, the first of which is specifically developed for people with almost no or little technical knowledge. It

presents an overview of the electronic evolution and discusses the similarity between a chip floor plan and a city plan, using metaphors to help explain concepts. It includes a summary of the chip development cycle, some basic definitions and a variety of applications that use integrated circuits. The second part digs deeper into the details and is perfectly suited for professionals working in one of the semiconductor disciplines who want to broaden their semiconductor horizon.

Get up to speed with the latest developments in Automotive Ethernet technology and implementation with this fully revised third edition.

A Comprehensive, Thorough Introduction to High-Speed Networking Technologies and Protocols Network Infrastructure and Architecture: Designing High-Availability Networks takes a unique approach to the subject by covering the ideas underlying networks, the architecture of the network elements, and the implementation of these elements in optical and VLSI technologies. Additionally, it focuses on areas not widely covered in existing books: physical transport and switching, the process and technique of building networking hardware, and new technologies being deployed in the marketplace, such as Metro Wave Division Multiplexing (MWDM), Resilient Packet Rings (RPR), Optical Ethernet, and more. Divided into five succinct parts, the book covers: Optical transmission Networking protocols VLSI chips Data switching Networking elements and design Complete with case studies, examples, and exercises throughout, the book is complemented with chapter goals, summaries, and lists of key points to aid readers in

grasping the material presented. Network Infrastructure and Architecture offers professionals, advanced undergraduates, and graduate students a fresh view on high-speed networking from the physical layer perspective.

This is the first book devoted to low power circuit design, and its authors have been among the first to publish papers in this area.· Low-Power CMOS VLSI Design· Physics of Power Dissipation in CMOS FET Devices· Power Estimation· Synthesis for Low Power· Design and Test of Low-Voltage CMOS Circuits· Low-Power Static Ram Architectures· Low-Energy Computing Using Energy Recovery Techniques· Software Design for Low Power

This book describes RTL design using Verilog, synthesis and timing closure for System On Chip (SOC) design blocks. It covers the complex RTL design scenarios and challenges for SOC designs and provides practical information on performance improvements in SOC, as well as Application Specific Integrated Circuit (ASIC) designs. Prototyping using modern high density Field Programmable Gate Arrays (FPGAs) is discussed in this book with the practical examples and case studies. The book discusses SOC design, performance improvement techniques, testing and system level verification, while also describing the modern Intel FPGA/XILINX FPGA architectures and their use in SOC prototyping. Further, the book covers the Synopsys Design Compiler (DC) and Prime Time (PT) commands, and how they can be used to optimize complex ASIC/SOC designs. The contents of this book will be useful to students and professionals alike.

This book describes for readers the entire, interconnected complex of theoretical and practical

aspects of designing and organizing the production of various electronic devices, the general and main distinguishing feature of which is the high speed of processing and transmitting of digital signals. The authors discuss all the main stages of design - from the upper system level of the hierarchy (telecommunications system, 5G mobile communications) to the lower level of basic semiconductor elements, printed circuit boards. Since the developers of these devices in practice deal with distorted digital signals that are transmitted against a background of interference, the authors not only explain the physical nature of such effects, but also offer specific solutions as to how to avoid such parasitic effects, even at the design stage of high-speed devices.

The Handbook includes chapters on all the major industry standards, quick reference tables, helpful appendices, plus a new glossary and list of acronyms. This practical handbook can stand alone or as a companion volume to DeCusatis: Fiber Optic Data Communication: Technological Advances and Trends (February 2002, ISBN: 0-12-207892-6), which was developed in tandem with this book. * Includes emerging technologies such as Infiniband, 10 Gigabit Ethernet, and MPLS Optical Switching * Describes leading edge commercial products, including LEAF and MetroCore fibers, dense wavelength multiplexing, and Small Form Factor transceiver packages * Covers all major industry standards, often written by the same people who designed the standards themselves * Includes an expanded listing of references on the World Wide Web, plus hard-to-find references for international, homologation, and type approval requirements * Convenient tables of key optical datacom parameters and glossary with hundreds of definitions and acronyms * Industry buzzwords explained, including SAN, NAS, and MAN networking * Datacom market analysis and future projections from industry

leading forecasters

This book discusses the latest developments and outlines future trends in the fields of microelectronics, electromagnetics and telecommunication. It includes original research presented at the International Conference on Microelectronics, Electromagnetics and Telecommunication (ICMEET 2019), organized by the Department of ECE, Raghu Institute of Technology, Andhra Pradesh, India. Written by scientists, research scholars and practitioners from leading universities, engineering colleges and R&D institutes around the globe, the papers share the latest breakthroughs in and promising solutions to the most important issues facing today's society.

Field Programmable Gate Arrays (FPGAs) are devices that provide a fast, low-cost way for embedded system designers to customize products and deliver new versions with upgraded features, because they can handle very complicated functions, and be reconfigured an infinite number of times. In addition to introducing the various architectural features available in the latest generation of FPGAs, The Design Warrior's Guide to FPGAs also covers different design tools and flows. This book covers information ranging from schematic-driven entry, through traditional HDL/RTL-based simulation and logic synthesis, all the way up to the current state-of-the-art in pure C/C++ design capture and synthesis technology. Also discussed are specialist areas such as mixed hardward/software and DSP-based design flows, along with innovative new devices such as field programmable node arrays (FPNAs). Clive "Max" Maxfield is a bestselling author and engineer with a large following in the electronic design automation (EDA)and embedded systems industry. In this comprehensive book, he covers all the issues of interest to designers working with, or contemplating a move to, FPGAs in their

product designs. While other books cover fragments of FPGA technology or applications this is the first to focus exclusively and comprehensively on FPGA use for embedded systems. First book to focus exclusively and comprehensively on FPGA use in embedded designs World-renowned best-selling author Will help engineers get familiar and succeed with this new technology by providing much-needed advice on choosing the right FPGA for any design project

The first book to introduce computer architecture for security and provide the tools to implement secure computer systems This book provides the fundamentals of computer architecture for security. It covers a wide range of computer hardware, system software and data concepts from a security perspective. It is essential for computer science and security professionals to understand both hardware and software security solutions to survive in the workplace. Examination of memory, CPU architecture and system implementation Discussion of computer buses and a dual-port bus interface Examples cover a board spectrum of hardware and software systems Design and implementation of a patent-pending secure computer system Includes the latest patent-pending technologies in architecture security Placement of computers in a security fulfilled network environment Co-authored by the inventor of the modern Computed Tomography (CT) scanner Provides website for lecture notes, security tools and latest updates

"Principles of Electronic Communication Systems" is an introductory course in communication electronics for students with a background in basic electronics. The program provides students with the current, state-of-the-art electronics techniques used in all modern forms of electronic communications, including radio, television, telephones, facsimiles, cell phones, satellites, LAN

systems, digital transmission, and microwave communications. The text is readable with easy-to-understand line drawings and color photographs. The up-to-date content includes a new chapter on wireless communications systems. Various aspects of troubleshooting are discussed throughout..

Learn how automotive Ethernet is revolutionizing in-car networking from the experts at the core of its development. Providing an in-depth account of automotive Ethernet, from its background and development, to its future prospects, this book is ideal for industry professionals and academics alike.

Verilog and its usage has come a long way since its original invention in the mid-80s by Phil Moorby. At the time the average design size was around ten thousand gates, and simulation to validate the design was its primary usage. But between then and now designs have increased dramatically in size, and automatic logic synthesis from RTL has become the standard design ?ow for most design. Indeed, the language has evolved and been re-standardized too.

Overtheyears,manybookshavebeenwrittenaboutVerilog.Myown,coauthored with Phil Moorby, had the goal of de?ning the language and its usage, providing - amples along the way. It has been updated with ?ve new editions as the language and its usage evolved. However this new book takes a very different and unique view; that of the designer. John Michael Williams has a long history of working and teaching in the ?eld of IC and ASIC design. He brings an indepth presentation of Verilog and how to use it

with logic synthesis tools; no other Verilog book has dealt with this topic as deeply as he has. If you need to learn Verilog and get up to speed quickly to use it for synthesis, this book is for you. It is sectioned around a set of lessons including presentation and explanation of new concepts and approaches to design, along with lab sessions. Unfriendly to conventional electronic devices, circuits, and systems, extreme environments represent a serious challenge to designers and mission architects. The first truly comprehensive guide to this specialized field, Extreme Environment Electronics explains the essential aspects of designing and using devices, circuits, and electronic systems intended to operate in extreme environments, including across wide temperature ranges and in radiation-intense scenarios such as space. The Definitive Guide to Extreme Environment Electronics Featuring contributions by some of the world's foremost experts in extreme environment electronics, the book provides in-depth information on a wide array of topics. It begins by describing the extreme conditions and then delves into a description of suitable semiconductor technologies and the modeling of devices within those technologies. It also discusses reliability issues and failure mechanisms that readers need to be aware of, as well as best practices for the design of these electronics. Continuing beyond just the "paper design" of building blocks, the book rounds out coverage of the design realization process with verification techniques and chapters on electronic packaging for extreme environments. The final set of chapters describes actual chip-level designs for applications in energy

and space exploration. Requiring only a basic background in electronics, the book combines theoretical and practical aspects in each self-contained chapter. Appendices supply additional background material. With its broad coverage and depth, and the expertise of the contributing authors, this is an invaluable reference for engineers, scientists, and technical managers, as well as researchers and graduate students. A hands-on resource, it explores what is required to successfully operate electronics in the most demanding conditions.

This is the book version of a special issue of the International Journal of High Speed Electronics and Systems, reviewing recent work in the field of compound semiconductor integrated circuits. There are fourteen invited papers covering a wide range of applications, frequencies and materials. These papers deal with digital, analog, microwave and millimeter-wave technologies, devices and integrated circuits for wireline fiber-optic lightwave transmissions, and wireless radio-frequency microwave and millimeter-wave communications. In each case, the market is young and experiencing rapid growth for both commercial and millitary applications. Many new semiconductor technologies compete for these new markets, leading to an alphabet soup of semiconductor materials described in these papers. Contents: Present and Future of High-Speed Compound Semiconductor IC's (T Otsuji); Transforming MMIC (E J Martinez); Distributed Amplifier for Fiber-Optic Communication Systems (H Shigematsu et al.); Microwave GaN-Based Power Transistors on Large-Scale Silicon

Wafers (S Manohar et al.); Radiation Effects in High Speed III-V Integrated Circuits (T R Weatherford); Radiation Effects in III-V Semiconductor Electronics (B D Weaver et al.); Reliability and Radiation Hardness of Compound Semiconductors (S A Kayali & A H Johnston); and other papers. Readership: Engineers, scientists and graduate students working on high speed electronics and systems, and in the area of compound semiconductor integrated circuits.

The push to move products to market as quickly and cheaply as possible is fiercer than ever, and accordingly, engineers are always looking for new ways to provide their companies with the edge over the competition. Field-Programmable Gate Arrays (FPGAs), which are faster, denser, and more cost-effective than traditional programmable logic devices (PLDs), are quickly becoming one of the most widespread tools that embedded engineers can utilize in order to gain that needed edge. FPGAs are especially popular for prototyping designs, due to their superior speed and efficiency. This book hones in on that rapid prototyping aspect of FPGA use, showing designers exactly how they can cut time off production cycles and save their companies money drained by costly mistakes, via prototyping designs with FPGAs first. Reading it will take a designer with a basic knowledge of implementing FPGAs to the "next-level of FPGA use because unlike broad beginner books on FPGAs, this book presents the required design skills in a focused, practical, example-oriented manner. In-the-trenches expert authors assure the most applicable advice to practicing engineers Dual focus on

successfully making critical decisions and avoiding common pitfalls appeals to engineers pressured for speed and perfection Hardware and software are both covered, in order to address the growing trend toward "cross-pollination" of engineering expertise

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